

Benchmark Pro Mini Manual

Output Options

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NW		NE	4-8
4		1	
3		2	
SW		SE	

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The commands listed in this section are applicable to all Benchmark programs.

Boundary Traverse

Traverse Selection

(10-) Closed - Enter starting point # then.	7-2
North and East coordinates.	
(11-) Open - Same as 10- followed by	7-5
ending North and East coordinates	

Angle Selection

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End of Entry

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Closure Trial	
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(Assumes field data was stored on disk)

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Coordinate Geometry

Set-Up Commands

- (10-) Clear area accumulation..... 6-2
 - Establish backsight
 - Establish occupied point
 - Establish first point for storage
- (12-) Enter known coordinates.....6-18
 - Point number North and East coordinates
- (13-) Change next point storage number6-12
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Traversing (330-)

- (20-) Bearings6-4
- (21-) North Azimuths6-4
- (23-) Deflected Angle6-4
- (24-) Included angles; right positive6-4
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- (330-) Exit multiple side shot6-3
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Define By Points

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- (41-) Define length6-13
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- (50-) Temperature correction6-8
- (51-) Multiple slope angles6-7
- (52-) End multiple slope angles (average)6-7
- (53-) End multiple slope angles (Sum)6-7
- (54-) Convert meters to feet6-8
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- (63-) Radius length and arc length9-7
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 - direction to E.C., tangent
- (68-) Inverse to radius point12-6
- (69-) Any two knowns on curve9-17

Curve Rules

If clockwise around radius point, enter radius point as positive.

If counter-clockwise around radius point, enter radius point as negative.

Curve Solver

- (97-) Normal9-19
- (98-) Degree of curve-arc basis9-19
- (99-) Degree of curve-chord basis9-19

Input any 2 of 5 known items defining curve output will provide complete curve data

Triangle Solver

- (245-) Input any 3 of 6 items defining triangle 15-14
 - Output will provide all data

Point Override

To store over existing point

Enter point number preceded by -

Note: Storing over occupied point not allowed

To jump to unused point number

Enter the desired point number

To let program select next empty location

Press "return" with no input

Point Utility Routines14-1 to 14-7

Utility	Sngl. Pt.	Range	Job
Clear	(200-)	(201-)	(202-)
Print	(210-)	(211-)	(212-)
Move	(220-)	(221-)	-----
Used Pts.	-----	(213-)	-----
Open Pts.	-----	(214-)	-----
Most N,S,E,W	-----	(222-)	-----

inverse

- (68-) Curve inverse6-20
- (81-) Consecutive6-19
- (82-) Radial6-21

Miscellaneous Commands

- (26-) Set Stadia Method for slope reduction 6-8
- (27-) Set VA Method for slope reduction 6-8

- (35-) Angle entry format - toggle normal/alt..... 6-9
- (37-) Line feed - toggle single/double6-9
- (76-) Activate auto. numbering for 12- routine 7-17
- (86-) Point numbering option - 6-10
 - toggle automatic/manual
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- (89-) Rounds Area in Square Feet3-10
- (90-) Select distance rounding3-11
- (94-) Select coordinate rounding3-11
- (95-) Select bearing rounding3-11
- (96-) Select elevation rounding3-11

- (223-) Enter and print comment 15-9

Radial Stakeout

- (156-) 15-9

- Enter the setup point number
- Enter the backsight point number
- (<return> with no entry if azimuth output)
- Enter the first and last point numbers in the range to be searched
- Input maximum distance from the setup point

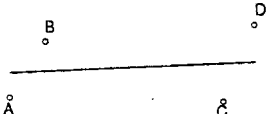
Output is the direction, distance to, and coordinates of each point found within the stakeout.

Once the setup and backsight are established, the direction, distance, and coordinates of individual points may be found by

- entering 159-
- input the point number

Linear Regression

(138-) Find best fit line through group of points. 15-13



Enter 138-; then enter all points along the line. Return with no entry to exit routine and display results.

(227-) Three Point Problem (Resection) 15-15

1. Enter point A
2. Enter point B
3. Enter point C
4. Enter angle A
5. Enter angle B

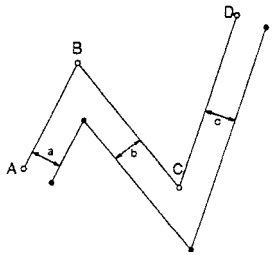
(228-) Circular Curve through Three Points. , 15-16

1. Enter first point
2. Enter second point
3. Enter third point

Street Design

(140-) Parallel lines..... 10-3

1. Occupy point A; then enter 140-
2. Offset "a"; (+) right, (-) left
3. Point B
4. Offset "b"; (+) right, (-) left
5. Point C
- Repeat steps 4-5 for all points
6. Enter 141- to print the last point,



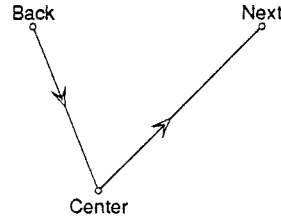
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- (27-) Select EDM/Taping Reduction6-8
- (39-) Assign elevation to existing point8-19
- (44-) Three-wire leveling (on/off toggle)3-7
- (46-) Trigonometric leveling (on/off toggle)3-7
- (48-) Level at Station (on/off toggle)3-7
- (260-) Select difference of elevation mode3-5
- (261-) Select direct elevation entry mode3-5
- (320-) Set new benchmark elevation8-8
- (321-) Adjust elevations by a factor8-9
- (322-) Elevation traverse from backsight8-10
- (323-) Elevation traverse from foresight8-12
- (324-) Set measure-up8-15
- (325-) Set measure-down8-16
- (326-) Mean reciprocal observations8-17
- (327-) Update foresight elevation only8-18

Compute Angle

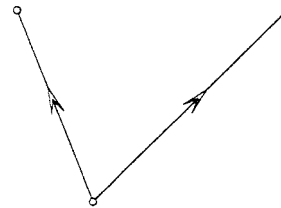
(157-) Compute angle from stored points15-11

1. Occupy back point
2. Enter 157-
3. Center point number
4. Next point number
- Angle will be displayed.
5. Repeat step 4 as needed



(158-) Compute angle given direction.....15-12

1. Enter 158-
2. Back direction
3. Foreword direction
- Angle will be displayed.
4. Repeat step 3 as needed.



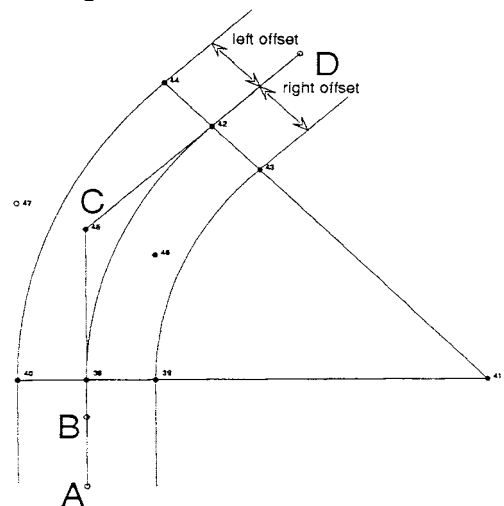
Offsets from center line

- (180-) Begin offset from center line10-4
- (185-) Describe radius curve.....10-4
- (186-) Describe tangent curve.....10-4

1. Occupy A
2. 180-
3. Right offset length
4. Left offset length
5. Point B
- Repeat step 5 to continue straight road

To add curve:

1. 185- (radius) or 186- (tangent)
2. Point B
3. Point C
4. Point D
5. Length

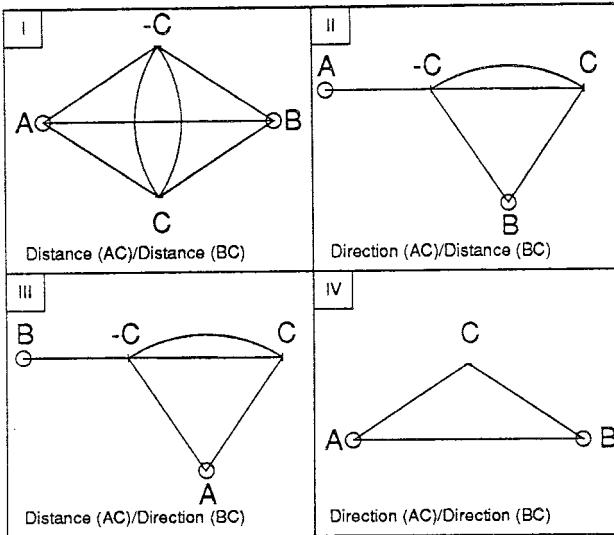


Intersections

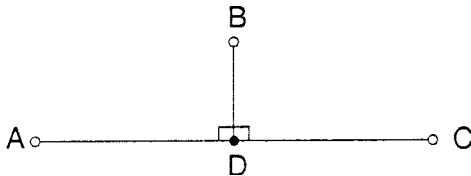
- (91-) End on Point B 6-23
 - (92-) End on Point A 6-23
 - (93-) End on Point C 6-23
1. Direction to intersection
 2. Length to intersection
 3. Other known point number
 4. Direction to intersection
 5. Length to intersection
 6. New point number; (+) right point, (-) left point

(Enter <return> for unknown direction or length)

RULES

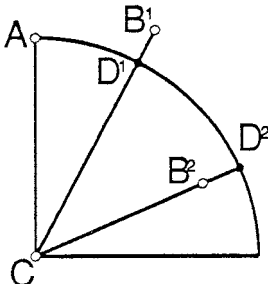


(70-) Offset intersection from line 6-27



1. Occupy point A
2. Select point for storage
3. Enter 70-
3. Enter point B
4. Enter point C

(71-) Offset intersection from arc 6-29



1. Occupy point A (either end of curve)
2. Select point for storage
3. Enter 71-
4. Enter point B
5. Enter point C

Transformation and Rotation

- (151-) Coordinate by angle rotation 13-4
 - Point number of base point
 - New coordinates of base point
 - Point number of second point
 - New coordinates of second point
- (152-) Compute rotation and scale factors.....13-3
 - same as 151- except that no point coordinates are changed.
- (153-) Rotate all points to chosen bearing13-5
 - Point number of base point
 - New coordinates of base point
 - Chosen bearing
 - Average feet above sea level (<return> if not applicable)

Lot editing functions

- (130-) list lot group file 11-3
- (134-) Print lot data 11-9
- (135-) Generate Script File 20-23
- (142-) Save lot group file 11-11
- (144-) Load lot group file 11-12

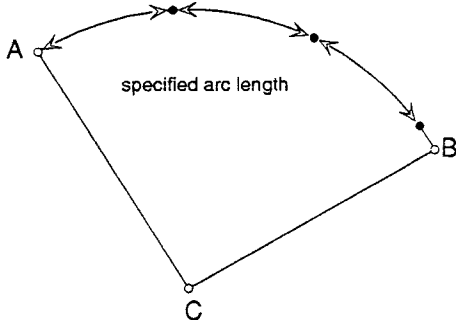
Benchmark/AutoCAD Interface

- (127-) Create AutoCAD DXF file 20-2
- (128-) ASCII Import of Point Data 19.2
- (129-) ASCII Export of Benchmark Point File.....19-3

Divide an Arc

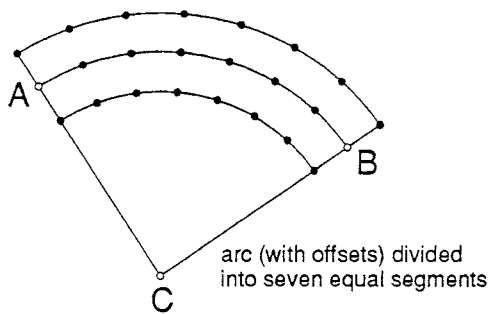
(72-) Divide arc by interval 15-2

1. Occupy start of curve, Point A
2. Enter 72-
3. Point B
4. Point C
5. Left and right offsets
6. Interval



(74-) Divide arc by division 15-3

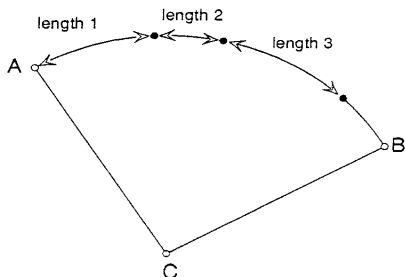
1. Follow steps 1-5 of 72- procedure above.
2. At interval prompt (I) enter 74-
3. Enter division



(77-) Divide arc by segments 15-5

1. Follow steps of 72- procedure above.
2. At the interval prompt (I) enter 77-
3. Enter length.

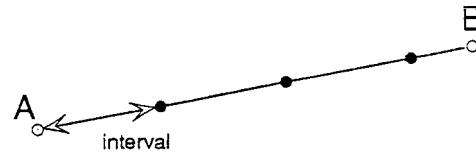
Length prompt will repeat until another command is entered.



Divide a Line

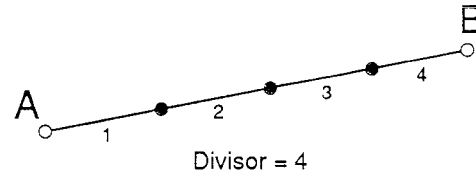
(73-) Divide line by interval 15-6

1. Occupy start of line, Point A
2. Enter 73-
3. Endpoint of line, Point B
4. Left and right offset
5. Interval



(75-) Divide line by division 15-7

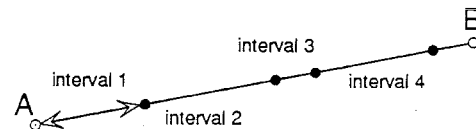
1. Follow steps 1-4 of the 73- routine above.
2. At the interval prompt (I) enter 75-
3. Enter the desired division



(79-) Divide line by segment 15-8

1. Follow steps 1-4 of the 73- routine above
2. At the interval prompt (I) enter 79-
3. Enter desired length

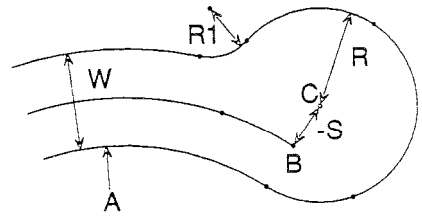
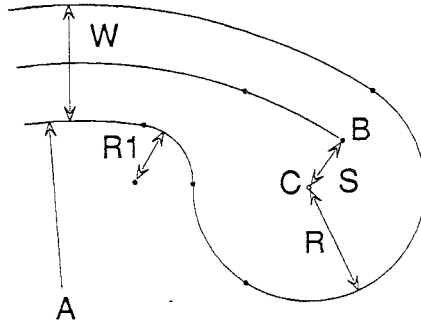
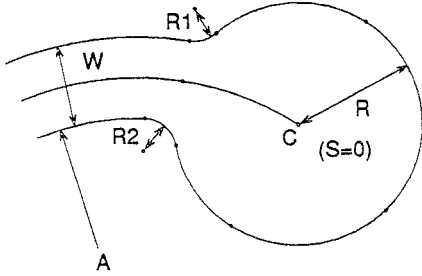
Length prompt will repeat until another command is entered.



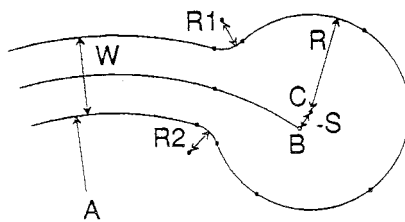
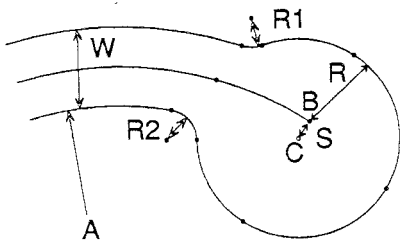
Cul-de-sac Design

See Chapter 10

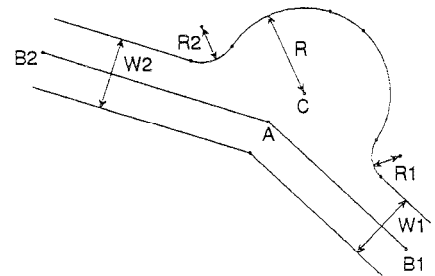
163- Center point known



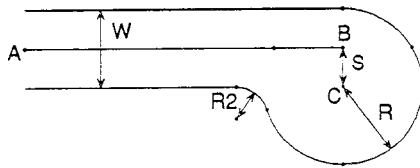
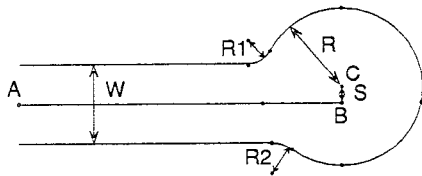
164- Offset point known



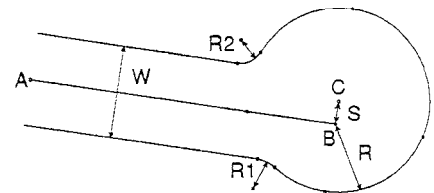
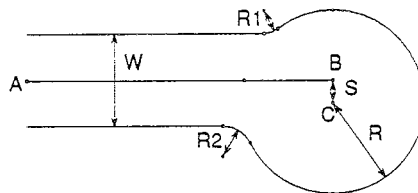
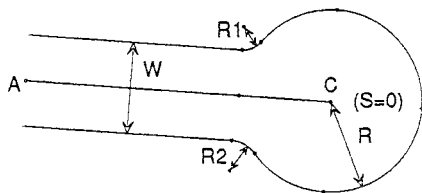
167- Bend with cul-de-sac



166- Offset point known



165- Center point known



Notes on cul-de-sac input variables

First entry is first point for storage

W , $W1$, and $W2$ refer to the full street width entering the cul-de-sac

$R1$ and $R2$ refer to the small radii where the street enters the cul-de-sac

R is the large radius inside the cul-de-sac

S is the offset distance to or from the center point of the cul-de-sac

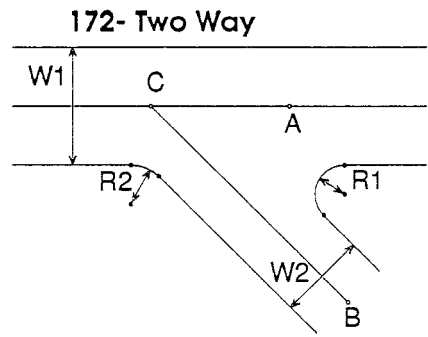
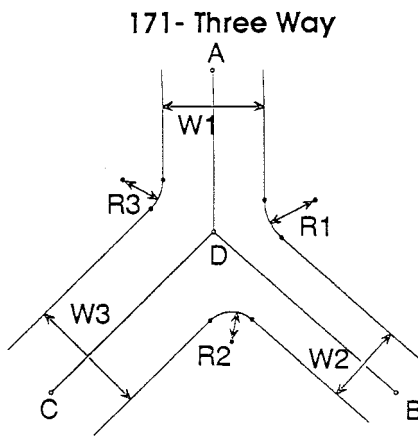
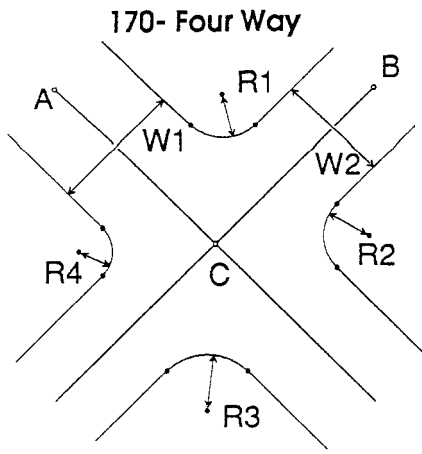
C is the center point within the cul-de-sac **B**

is the offset point within the cul-de-sac

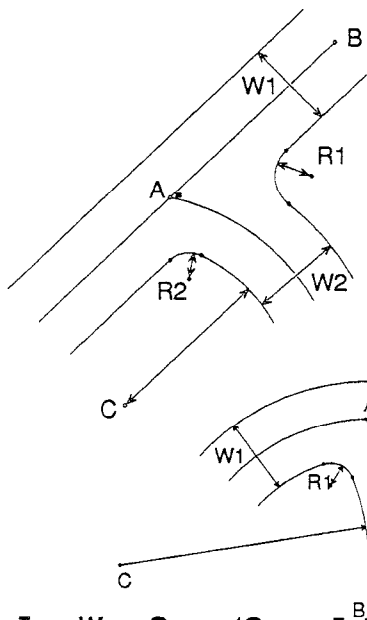
A is a point on the centerline of the street, or a radius point used to define the location of the centerline of the street

Street Intersections

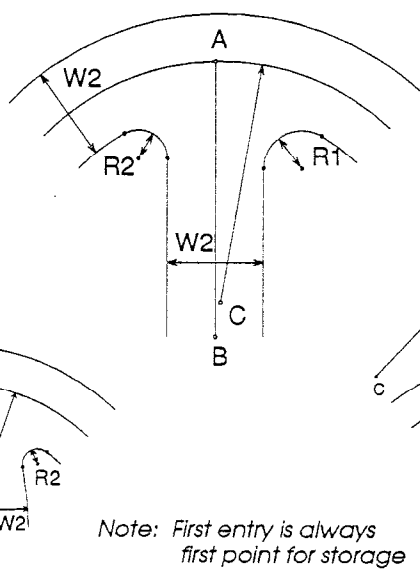
Chapter 10 – Starts at
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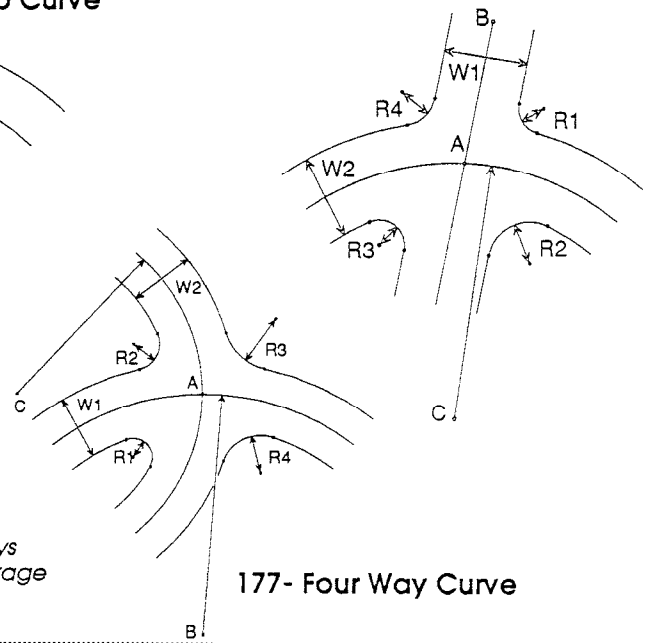
173- Curved Into Straight



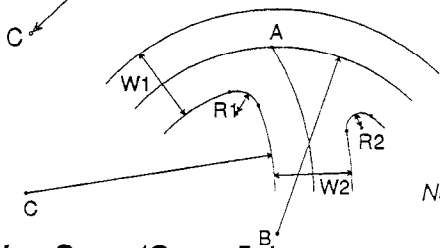
174- Two Way Straight Into Curve



175- Four Way Straight Into Curve



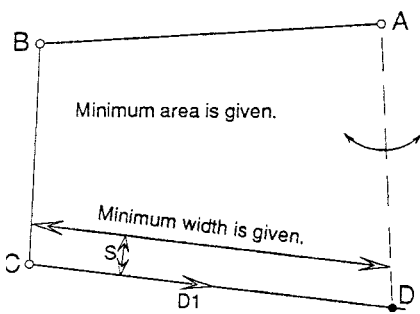
176- Two Way Curve/Curve Entry



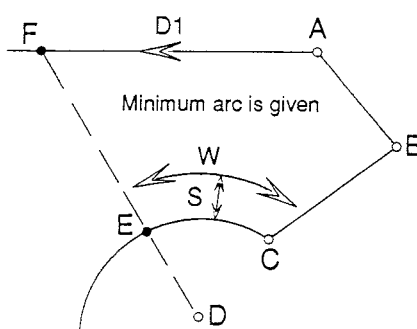
Note: First entry is always first point for storage

177- Four Way Curve

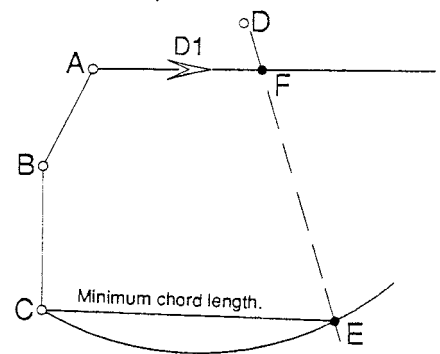
191- Bearing Swing



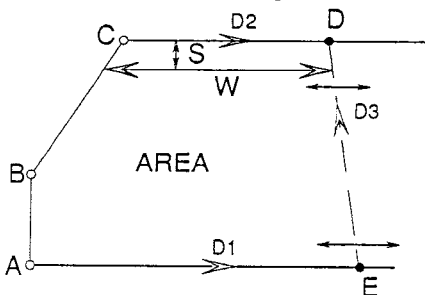
192- Radial/Minimum Arc



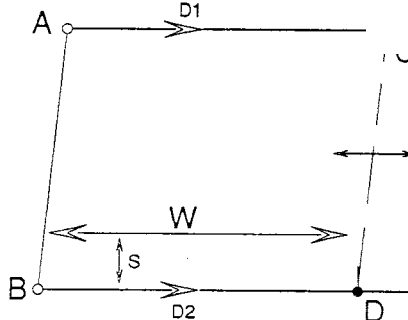
193- Radial/Minimum Chord



194- Sliding Bearing



195- Parallel



Lot Design

Chapter 12 - Pages 1-15

Utility I – Chapter 16

Curve Staking

1. (10-) to select output of deflection angle and chord
 2. Enter radius -or-
(12-) for degree of curve - Arc basis
(13-) for degree of curve - Chord basis
 3. Inside offset length
 4. Outside offset length
 5. P.C. point number
 6. Length of curve -or- distance along tangent
 7. Increment for stationing
- Complete staking information will be displayed.

Elevation Reduction

- (20-) **Begin stadia note reduction**
- (21-) **Reduce slope angle and distance**
- (22-) **Create a turning point**
- (23-) **Reduce level notes**
- (26-) **Set stadia method for slope reduction**
- (27-) **Set VA method for slope reduction**

Triangle Solver

- (245-) **Given any 3 of 6 knowns display all triangle data**

Vertical Curve Solver

- (40-) **Displays vertical curve data**
 1. Rate of change into P.I.
 2. Rate of change out of P.I.
 3. P.I. point number (station)
 4. P.I. elevation
 5. Length of vertical curve

Earthwork by Average End Area

Computes volume

1. Elevation
2. Distance
3. (52-) when profile is complete
4. Repeat 1-3 for next profile
5. Distance between profiles
Volume is displayed.
6. Repeat from step 1

Merge Utility

Merge Two Job Files

- (110-) **Makes temporary copy20-3 of job 1 to merge**
- (111-) **Merges current job with20-3 job stored with 110-**
 1. Use 124- to get first job
 2. Use point routine utilities to arrange points in memory.
 3. 110- to create temporary copy of job
 4. Repeat steps 1-2 for second job
 5. 111- combines the two jobs
 6. Use final output routines to store combined point file

Utility II – Chapter 17

Circular Curve

(225-) Two chords and included angle

1. First chord length
2. Second chord length
3. Angle between chords

(228-) Through three points

1. First North coordinate
2. First East coordinate
3. Repeat steps 1-2 for next two points

Three Point Problems

(226-) Three angles, two lengths given

1. Enter each angle
2. Enter each length

(227-) Three points, two angles

1. North and East of each point
2. Enter each angle

Road Profile

(229-) Vertical Curve

1. Rate of change into P.I.
2. Rate of change out of P.I.
3. PVI point number
4. PVI elevation
5. Length of vertical curve

(230-) Tangent Grade

1. Known station
2. Known elevation
3. Grade % (+ or -)

Curve Staking

(235-) Offsets from tangent

(234-) Angles from PC; Chords stake to stake

(233-) Angle and chord from stake to stake

Azimuth of Polaris

(232-) See manual for procedure

Solar Observation

(237-) See manual for procedure

Spiral Curve Stakeout

(240-) See manual for procedure